

# STUDIO ARTS MAJOR

## Requirements for a Major in Studio Art

### Bachelor of Arts

Code	Title	Hours
STAR 241	Drawing Principles <sup>1</sup>	3
Submit a portfolio for review at the end of the sophomore year		
ARTH 201	The History of Art I	3
ARTH 202	The History of Art II	3
Select four STAR electives above 241-level		12
Select four courses that form a self-designed module of Conceptual Emphasis <sup>2</sup>		12
Select one elective in ARTH, FILM, MUSC or THEA ‡		3
STAR 422	Advanced Topics in Studio Art	3
<b>Total Hours</b>		<b>39</b>

<sup>1</sup> Should be taken before the end of the sophomore year.

<sup>2</sup> The module is intended to encourage STAR majors to look outside of STAR and find connections and creative influences in process, history, and theme from other disciplines. Multiple disciplines may be represented in the STAR major's module of conceptual emphasis. At least one course with a non-western emphasis is highly recommended. The courses counting on the module must be approved by the director of the STAR program by the end of the student's junior year and may not be used to satisfy any other components of the studio art major.

‡ For available courses, refer to Art History (ARTH) (<https://catalog.rmc.edu/courses-az/arth/>), Film Studies (FILM) (<https://catalog.rmc.edu/courses-az/film/>), Music (MUSC) (<https://catalog.rmc.edu/courses-az/musc/>), and Theatre (THEA) (<https://catalog.rmc.edu/courses-az/thea/>).