## **STUDIO ARTS MAJOR**

## **Requirements for a Major in Studio Art Bachelor of Arts**

Code	Title	Hours
STAR 241	Drawing Principles <sup>1</sup>	3
Submit a portfolio for review at the end of the sophomore year		
ARTH 201	The History of Art I	3
ARTH 202	The History of Art II	3
Select four STAR	electives above 241-level	12
Select four course Emphasis <sup>2</sup>	es that form a self-designed module of Conceptua	ıl 12
Select one elective in ARTH, FILM, MUSC or THEA <sup>‡</sup>		3
STAR 422	Advanced Topics in Studio Art	3
Total Hours		39

<sup>1</sup> Should be taken before the end of the sophomore year.

- The module is intended to encourage STAR majors to look outside of STAR and find connections and creative influences in process, history, and theme from other disciplines. Multiple disciplines may be represented in the STAR major's module of conceptual emphasis. At least one course with a non-western emphasis is highly recommended. The courses counting on the module must be approved by the director of the STAR program by the end of the student's junior year junior year and may not be used to satisfy any other components of the studio art major.
- ‡ For available courses, refer to Art History (ARTH) (https://catalog.rmc.edu/courses-az/arth/), Film Studies (FILM) (https://catalog.rmc.edu/courses-az/film/), Music (MUSC) (https://catalog.rmc.edu/courses-az/musc/), and Theatre (THEA) (https://catalog.rmc.edu/courses-az/thea/).